
MiniScript

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MiniScript is an embedded scripting language with the syntax heavily inspired by Ansible, but targeted at data processing rather than remote execution. MiniScript aims to keep the familiar look-and-feel while being trivial to embed and to extend.

Compared to real Ansible, MiniScript does NOT have:

- Roles, playbooks or any other form of reusability.
- “Batteries included” set of actions and filters.
- Any local or remote execution facility.
- Notifications, parallel execution or other advanced features.

MiniScript does offer:

- Loops, variables, conditions and blocks.
- [Jinja2](#) templating integration.
- Lean and easily extensible feature set.
- A few filters most useful for data processing.
- An ability to return a value from a script.
- Ansible-compatible backslash handling.
- 100% unit test coverage.
- A permissive license (BSD).

Note: MiniScript does not use Ansible directly, nor does it import any Ansible code. We are also not aiming for perfect compatibility and do diverge in some aspects.

- Documentation: <https://miniscript.readthedocs.io>
- Source: <https://github.com/dtantsur/miniscript>
- Author: [Dmitry Tantsur](#)
- License: BSD (3-clause)

Contents

- *Scripting Language with Ansible-like Syntax*
 - *Running scripts*
 - *Creating tasks*
 - *Built-in tasks*
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RUNNING SCRIPTS

```
class miniscript.Engine(tasks: Optional[Dict[str, Type[miniscript._task.Task]]] = None, logger:
                        Optional[logging.Logger] = None, additional_filters: bool = True)
```

Engine that runs scripts.

Parameters

- **tasks** – Tasks to use for this engine, see *Engine.tasks*.
Changed in version 1.1: Tasks are now optional, only built-in tasks are used by default.
- **logger** – Logger to use for all logging. If *None*, a default one is created.
- **additional_filters** – If *True*, additional Ansible-compatible filters from *miniscript.filters* are enabled.

New in version 1.1.

Raises ValueError on tasks conflicting with built-in parameters, see *Task*.

The development flow is:

1. define your tasks by subclassing *Task*;
2. create an *Engine* with the task definitions;
3. (optionally) create a custom *Context*;
4. run *Engine.execute()*.

Preparing an engine:

```
import miniscript

class AddTask(miniscript.Task):
    '''A task implementing addition.'''

    required_params = {'values': list}
    '''One required parameter - a list of values.'''
    singleton_param = 'values'
    '''Can be supplied without an explicit "values".'''

    def validate(self, params, context):
        '''Validate the parameters.'''
        super().validate(params, context)
        for item in params['values']:
            int(item)

    def execute(self, params, context):
        '''Execute the action, return a "sum" value.'''
```

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```
        return {"sum": sum(params['values'])}

engine = miniscript.Engine({'add': AddTask})
```

Some tasks are built into the engine:

- block - `tasks.Block`
- fail - `tasks.Fail`
- log - `tasks.Log`
- return - `tasks.Return`
- vars - `tasks.Vars`

An example script:

```
---
- name: only accept positive integers
  fail: "{{ item }}" must be positive
  when: item <= 0
  loop: "{{ values }}"

- name: add the provided values
  add: "{{ values }}"
  register: result

- name: log the result
  log:
    info: "The sum is {{ result.sum }}"

- name: return the result
  return: "{{ result.sum }}"
```

Executing a script (obviously, it does not have to come from YAML):

```
import yaml

with open("script.yaml") as fp:
    code = yaml.safe_load(fp)

# The context holds all variables.
context = miniscript.Context(engine, values=[23423, 43874, 22834])

# Unlike Ansible, MiniScript can return a result!
result = engine.execute(code, context) # result == 90131
```

execute (source: Union[List[Dict[str, Any]], Dict[str, Any]], context: Optional[miniscript._context.Context] = None) → Any
Execute a script.

Parameters

- **source** – Script source code in JSON format. An implicit `Script` object is created from it.
- **context** – A `Context` object to hold execution context.

Returns

The outcome of the script or *None*.

Note: *ExecutionFailed* is raised if a script returns an undefined value.

Raises *ExecutionFailed* on a runtime error.

Raises *InvalidScript* if the script is invalid.

Raises *InvalidTask* if a task is invalid.

environment: `miniscript._context.Environment`

An *Environment* object used for templating.

logger: `logging.Logger`

Python logger used for logging.

tasks: `Dict[str, Type[miniscript._task.Task]]`

Mapping of task names to their implementation classes.

The name will be used in a script. The implementation must be a *Task* subclass (not an instance).

Includes built-in tasks.

CREATING TASKS

class `miniscript.Task` (*name: str, definition: Dict[str, Any], engine: _engine.Engine*)

An abstract base class for a task.

An implementation must override `Task.execute()` and may also override `Task.validate()`, although it is usually not necessary.

Parameters

- **name** – Name of this task as used in the script.
- **definition** – The task definition from the script.
- **engine** – An `Engine` the task is executed on.

__call__ (*context: miniscript._context.Context*) → None

Check conditions and execute the task in the context.

It is not recommended to override this method, see `Task.execute()` instead.

Parameters context – A `Context` object to hold execution context.

abstract execute (*params: miniscript._context.Namespace, context: miniscript._context.Context*)
→ Optional[Mapping[str, Any]]

Execute the task.

Override this method to provide the task logic.

Parameters

- **params** – Validated parameters as a mapping that automatically evaluates templates.
- **context** – A `Context` object to hold execution context. It is a mutable mapping that holds variables.

Returns Values stored in a `Result` if `Task.register`` is set (otherwise discarded). A mapping from names to values.

validate (*params: miniscript._context.Namespace, context: miniscript._context.Context*) → None

Validate the passed parameters.

The call may modify the parameters in-place, e.g. to apply type conversion. The default implementation relies on class-level `Task.required_params`, `Task.optional_params`, `Task.singleton_param`, `Task.free_form` and `Task.allow_empty` for parameter validation.

Parameters

- **params** – The current parameters as a mapping that automatically evaluates templates on access.
- **context** – A `Context` object to hold execution context.

allow_empty: **bool = True**

If no parameters are required, whether to allow empty input.

Makes no sense if *Task.required_params* is not empty.

engine: **_engine.Engine**

The *Engine* this task uses.

free_form: **bool = False**

Whether this task accepts any arguments.

Validation for known arguments is still run, and required parameters are still required.

ignore_errors: **bool = False**

Whether to ignore errors and continue execution.

Often used together with *Task.register* as

```
- name: run a task that can fail
  task_that_can_fail:
    ignore_errors: True
    register: fallible_result

- name: log if the task failed
  log:
    warning: "Task failed: {{ fallible_result.failure }}"
  when: fallible_result.failed
```

loop: **Optional[Union[str, list]] = None**

Value to loop over.

For each item in the resulting list, execute the task passing the item as the *item* value in the context.

```
- name: do excessive logging
  log:
    info: "I like number {{ item }}"
  loop: [1, 2, 3, 4, 5]
```

Conditions are evaluated separately for each item:

```
- name: do excessive logging
  log:
    info: "I like even numbers like {{ item }}"
  loop: [1, 2, 3, 4, 5]
  when: item % 2 == 0
```

The loop value itself may be a template yielding a list.

name: **str**

The description of this task in the script.

If a human-readable description is not provided, uses the task name.

optional_params: **Dict[str, Optional[Type]] = {}**

A mapping with optional parameters.

See *Task.required_params* for a list of supported types.

params: **Mapping[str, Any]**

Task parameter after passing preliminary validation.

Evaluating templated variables is not possible until execution, so this field may contain raw templates.

register: `Optional[str] = None`

Variable to store the result of this task as a *Result*.

required_params: `Dict[str, Optional[Type]] = {}`

A mapping with required parameters.

A value is either *None* or one of the supported types: *str*, *int*, *float*, *list*.

singleton_param: `Optional[str] = None`

A name for the parameter to store if the input is not an object.

For example (see *tasks.Fail*),

```
- fail: I have failed
```

is converted to

```
- fail:
  msg: I have failed
```

when: `Optional[Callable[[miniscript._context.Context], bool]] = None`

A condition of this task.

Specified via the *when* statement and supports templating, e.g.:

```
- fail: Address must be defined
when: address is undefined
```

class `miniscript.Context(engine, *args, **kwargs)`

A context of an execution.

copy() \rightarrow `miniscript._context.Context`

Make a shallow copy of the context.

BUILT-IN TASKS

Built-in task definitions.

class miniscript.tasks.**Assert** (*name: str, definition: Dict[str, Any], engine: _engine.Engine*)
An assertion.

Fails if at least one of the provided statements is false:

```
- vars:
    some_value: 42

- assert:
    - some_value is defined
    - some_value == 42
```

New in version 1.1.

optional_params: Dict[str, Optional[Type]] = {'fail_msg': None}
Can accept an optional failure message.

required_params: Dict[str, Optional[Type]] = {'that': None}
Requires one or more statements as a list or a string.

singleton_param: Optional[str] = 'that'
The statement list can be provided directly to assert.

class miniscript.tasks.**Block** (*name: str, definition: Dict[str, Any], engine: _engine.Engine*)
Grouping of tasks.

Blocks can be used to share top-level parameters, e.g. a condition:

```
- block:
    - task1:
    - task2:
    - task3:
when: enable_all_three_tasks
```

required_params: Dict[str, Optional[Type]] = {'tasks': <class 'list'>}
Requires a task list.

singleton_param: Optional[str] = 'tasks'
The task list can be provided directly to block.

class miniscript.tasks.**Fail** (*name: str, definition: Dict[str, Any], engine: _engine.Engine*)
Fail the execution.

Often used in combination with some condition.

```
- name: fail if the path is not defined
fail: path must be defined
when: path is undefined
```

required_params: `Dict[str, Optional[Type]] = {'msg': <class 'str'>}`
Requires a string message.

singleton_param: `Optional[str] = 'msg'`
The message can be provided directly to fail.

class `miniscript.tasks.Log` (*name: str, definition: Dict[str, Any], engine: _engine.Engine*)
Log something.

Uses standard Python logging and understands 4 levels: debug, info, warning and error.

```
- log:
    info: "checking of something bad has happened..."
- log:
    error: "oh no, something bad has happened!"
when: something_bad is happened
```

optional_params: `Dict[str, Optional[Type]] = {'debug': <class 'str'>, 'error': <cla`
Requires at least one of the levels and its message.

class `miniscript.tasks.Return` (*name: str, definition: Dict[str, Any], engine: _engine.Engine*)
Return a value to the caller.

This is a unique feature of MiniScript not present in Ansible. The value will be returned from `Engine.execute()`.

```
- name: return the answer
return: 42
```

optional_params: `Dict[str, Optional[Type]] = {'result': None}`
Optionally accepts a result (otherwise the result is None).

singleton_param: `Optional[str] = 'result'`
The result can be provided directly to return.

class `miniscript.tasks.Vars` (*name: str, definition: Dict[str, Any], engine: _engine.Engine*)
Set variables.

Similar to `set_fact` in Ansible, but we don't have facts. The variables are stored in the context.

```
- vars:
    num1: 2
    num2: 2
- log:
    info: "Look ma, I can multiply: {{ num1 * num2 }}"
```

free_form: `bool = True`
Accepts any parameters.

BUILT-IN FILTERS

Reimplementations of common Ansible filters.

New in version 1.1.

Note: Alternatively, can also use the [jinja2-ansible-filters project](#) but it will likely require licensing your code under GPL (the license Ansible uses).

`miniscript.filters.bool_(value: Any) → bool`
Convert a value to a boolean according to Ansible rules.

The corresponding filter is called `bool` (without an underscore). True values are `True`, strings “Yes”, “True” and “1”, number 1; everything else is False.

```
- vars:
  is_true: "{{ 'YES' | bool }}"
```

New in version 1.1.

`miniscript.filters.combine(value: Union[Sequence[Mapping], Mapping], *other: Mapping, recursive: bool = False, list_merge: str = 'replace') → Dict`
Combine several dictionaries into one.

A typical pattern of adding a value to a dictionary:

```
- vars:
  new_dict: "{{ old_dict | combine({'new key': 'new value'}) }}"
```

When a list is provided as input, all items from it are combined.

New in version 1.1.

Parameters

- **recursive** – Whether to merge dictionaries recursively.
- **list_merge** – How to merge lists, one of `replace`, `keep`, `append`, `prepend`, `append_rp`, `prepend_rp`. The `_rp` variants remove items that are present in both lists from the left-hand list.

`miniscript.filters.dict2items(value: Mapping, key_name: str = 'key', value_name: str = 'value') → List[Dict[str, Any]]`

Convert a mapping to a list of its items.

For example, converts

```
milk: 1
eggs: 10
bread: 2
```

into

```
- key: milk
  value: 1
- key: eggs
  value: 10
- key: bread
  value: 2
```

New in version 1.1.

Parameters

- **value** – Any mapping.
- **key_name** – Key name for input keys.
- **value_name** – Key name for input values.

Returns A list of dicts.

`miniscript.filters.difference (value: list, other: list) → list`
Difference of two lists.

```
- vars:
  new_list: "{ [2, 4, 6, 8, 12] | difference([3, 6, 9, 12, 15]) }"
  # -> [2, 4, 8]
```

New in version 1.1.

`miniscript.filters.flatten (value: list, levels: Optional[int] = None) → list`
Flatten a list.

```
- vars:
  new_list: "{ [1, 2, [3, [4, 5, [6]], 7]] | flatten }"
  # -> [1, 2, 3, 4, 5, 6, 7]
```

To flatten only the top level, use the `levels` argument:

```
- vars:
  new_list: "{ [1, 2, [3, [4, 5, [6]], 7]] | flatten(levels=1) }"
  # -> [1, 2, 3, [4, 5, [6]], 7]
```

New in version 1.1.

Parameters **levels** – Number of levels to flatten. If *None* - flatten everything.

`miniscript.filters.intersect (value: list, other: list) → list`
Intersection of two lists.

```
- vars:
  new_list: "{ [2, 4, 6, 8, 12] | intersect([3, 6, 9, 12, 15]) }"
  # -> [6, 12]
```

New in version 1.1.

`miniscript.filters.ipaddr` (*value: Union[str, int], query: Optional[str] = None*) → str
Filter IP addresses and networks.

New in version 1.1.

Implements Ansible [ipaddr](#) filter.

`miniscript.filters.ipv4` (*value: Union[str, int], query: Optional[str] = None*) → str
Filter IPv4 addresses and networks.

New in version 1.1.

Implements Ansible [ipv4](#) filter.

`miniscript.filters.ipv6` (*value: Union[str, int], query: Optional[str] = None*) → str
Filter IPv6 addresses and networks.

New in version 1.1.

Implements Ansible [ipv6](#) filter.

`miniscript.filters.items2dict` (*value: List[Mapping[str, Any]], key_name: str = 'key', value_name: str = 'value'*) → Dict
A reverse of [dict2items\(\)](#).

For example, converts

```
- key: milk
  value: 1
- key: eggs
  value: 10
- key: bread
  value: 2
```

into

```
milk: 1
eggs: 10
bread: 2
```

New in version 1.1.

Parameters

- **value** – A list of mappings.
- **key_name** – Key name for output keys.
- **value_name** – Key name for output values.

Returns A dictionary.

`miniscript.filters.json_query` (*value: Any, query: str*) → Any
Run a JSON query against the data.

Requires the [jmespath](#) library. See [jmespath](#) examples.

New in version 1.1.

`miniscript.filters.regex_escape` (*value: str*) → str
Escape special regular expression characters in a string.

New in version 1.1.

`miniscript.filters.regex_findall` (*value: str, pattern: str, *, multiline: bool = False, ignorecase: bool = False*) → List[str]

Find all occurrences of a pattern in a string.

For example:

```
- vars:
  url: "http://www.python.org"

- return: "{{ url | regex_findall('(?<=\\W)\\w{3}(?=\\W|$)') }}"
  # returns ['www', 'org']
```

New in version 1.1.

Parameters

- **pattern** – Python regular expression.
- **multiline** – Whether ^ matches a beginning of each line, not just beginning of the string.
- **ignorecase** – Whether to ignore case when matching.

`miniscript.filters.regex_replace` (*value: str, pattern: str, replacement: str = "", *, multiline: bool = False, ignorecase: bool = False, count: int = 0*) → str

Replace all occurrences of a pattern in a string.

MiniScript implements Ansible-compatible slashes handling to avoid duplication of slashes inside Jinja expressions.

```
- vars:
  url: "http://www.python.org"

- return: "{{ url | regex_replace('(?<=\\W)\\w{3}(?=\\W|$)',
                                '\\\"\\1\\\") }}"
  # returns 'http://\"www\".python.\"org\"'
```

New in version 1.1.

Parameters

- **pattern** – Python regular expression.
- **replacement** – String to replace with, an empty string by default.
- **multiline** – Whether ^ matches a beginning of each line, not just beginning of the string.
- **ignorecase** – Whether to ignore case when matching.
- **count** – How many occurrences to replace. Zero (the default) means replace all.

`miniscript.filters.regex_search` (*value: str, pattern: str, *, multiline: bool = False, ignorecase: bool = False*) → str

Find an occurrence of a pattern in a string.

New in version 1.1.

Parameters

- **pattern** – Python regular expression.
- **multiline** – Whether ^ matches a beginning of each line, not just beginning of the string.
- **ignorecase** – Whether to ignore case when matching.

`miniscript.filters.symmetric_difference` (*value: list, other: list*) → list

Symmetric difference (exclusive OR) of two lists.

```
- vars:
  new_list: "{ { [2, 4, 6, 8, 12]
                | symmetric_difference([3, 6, 9, 12, 15]) } }"
  # -> [2, 3, 4, 8, 9, 15]
```

New in version 1.1.

`miniscript.filters.to_datetime` (*value: str, format: str = "%Y-%m-%d %H:%M:%S"*) → `datetime.datetime`
Parse a date/time according to the format.

The default format is `%Y-%m-%d %H:%M:%S`.

New in version 1.1.

`miniscript.filters.union` (*value: list, other: list*) → `list`
Union of two lists.

```
- vars:
  new_list: "{ { [2, 4, 6, 8, 12] | union([3, 6, 9, 12, 15]) } }"
  # -> [2, 3, 4, 6, 8, 9, 12, 15]
```

New in version 1.1.

`miniscript.filters.urlsplit` (*value: str, query: Optional[str] = None*) → `Union[Dict, str]`
Split a URL into components.

Known components are fragment, hostname, netloc, password, path, port, query, scheme, username.

New in version 1.1.

Parameters `query` – Requested component. If *None*, all components are returned in a dictionary.

`miniscript.filters.zip_` (*first: Sequence, *other: Sequence*) → `Iterator`
Zip two sequences together.

The corresponding filter is called `zip` (without an underscore).

New in version 1.1.

`miniscript.filters.zip_longest` (*first: Sequence, *other: Sequence, fillvalue: Optional[Any] = None*) → `Iterator`
Zip sequences together, always exhausting all of them.

New in version 1.1.

Parameters `fillvalue` – Value to fill shorter sequences with.

ERRORS

```
class miniscript.Error
```

Base class for all errors.

```
class miniscript.InvalidScript
```

The script definition is invalid.

```
class miniscript.InvalidTask
```

The task definition is invalid.

```
class miniscript.UnknownTask
```

An task is not known.

```
class miniscript.ExecutionFailed
```

Execution of a task failed.

ADVANCED

```
class miniscript.Environment
```

A templating environment.

```
class miniscript.Namespace (environment: miniscript._context.Environment, context: miniscript._context.Context, *args, **kwargs)
```

A namespace with value rendering.

Works like a dictionary, but evaluates values on access using the provided templating environment.

New in version 1.1.

Parameters

- **environment** – Templating environment to use.
- **context** – A *Context* object to hold execution context.
- **args** – Passed to `dict` unchanged.
- **kwargs** – Passed to `dict` unchanged.

```
copy () → miniscript._context.Namespace
```

Make a shallow copy of the namespace.

```
get_raw (key, default=None) → Any
```

Get a value without evaluating it.

```
materialize () → dict
```

Recursively evaluate values, returning a normal dict.

```
class miniscript.Result (results: Mapping[str, Any], failure: Optional[str] = None, skipped: bool = False)
```

A result of a task.

Any resulting values are stored directly on the object.

```
failed: bool
```

Whether the task failed (the opposite of *Result.succeeded*).

```
failure: Optional[str] = None
```

Failure message if the task failed.

```
skipped: bool = False
```

Whether the task was skipped via a *when* statement.

```
succeeded: bool
```

Whether the task succeeded (the opposite of *Result.failed*).

```
class miniscript.Script (engine: miniscript._engine.Engine, source: Union[List[Dict[str, Any]], Dict[str, Any]])
```

A script.

Parameters

- **engine** – An *Engine*.
- **source** – A source definition or a list of tasks to execute.

__call__ (*context*: *Optional[miniscript._context.Context]* = *None*) → Any
Execute the script.

Parameters **context** – A *Context* object to hold execution context.

Returns The outcome of the script or *None*

Raises *ExecutionFailed* on a runtime error.

Raises *InvalidScript* if the script is invalid.

Raises *InvalidTask* if a task is invalid.

engine: `miniscript._engine.Engine`
The *Engine* of this script.

tasks: `List[miniscript._task.Task]`
A list of *Tasks* in the order of execution.

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